

Merit Badge Offerings and Prerequisites

Merit Badge	Prerequisites and (Notes)	Level
Archery	\$3.00-\$5.00	3
Art	4, \$3.00-\$5.00	2
Astronomy	6	2
Backpacking	10, 11a	2
Basketry	\$10.00 -\$16.00 for kits	1
Bird Study	5, 6, 7, 8b, 8c	3
Camping	4b, 9a, 9b,9c	2
Canoeing	2, and be a swimmer	3
Climbing	2, CPR Note	3
Cooking	5, 6, 7 *NEW*	2
Emergency Prep	1, 2c, 6c, 7, 8c First Aid MB required first	3
Environmental Science		3
First Aid	1, Bring first aid kit from home 3b CPR note	2
Fish and Wildlife Management	5a,5b, 5c, 5d, 6c (if scrapbook)	2
Fishing	7 with note stating fish were caught, cleaned and cooked	1
Forestry	1, 5	2
Geology	Varies based on 5 A-D selected	2
Hiking	5, 6, 7	3
Indian Lore	\$8.00 - \$15.00 for materials	1
Leatherwork	\$5.00-10.00 for materials	1
Lifesaving	1a, 13, 14b Long sleeve button down shirt, long pants	3
Mammal Study		1
Nature	4	2
Orienteering	8, 9, bring compass	2
Pioneering	2a	2
Reptile and Amphibian Study	8	2
Rifle Shooting	\$3.00-\$5.00	3
Rowing	2 and be a swimmer	2
Tracking	Offered for the 2010 Summer only (No Prerequisites)	1
Sculpture	\$4.00 material charge (buy ticket at Trading Post.)	1
Shotgun	\$20 - \$30	3
Soil and Water Conservation		2
Space Exploration	\$10.00 for materials	1
Swimming	2, 3, Long sleeve button down shirt, long pants	1
Weather	8 and home projects	2
Whitewater	gates test at camp may be assigned to AM or PM class - Kayak BSA earned at camp - must pass BSA swimmer test before program	3
Wilderness Survival	5 (assemble kit at home) Overnighter	2
Woodcarving	\$5.00 - \$8.00 for materials approx.	2

Please Note:

** When the program director receives requested merit badges, he/she will put together an individual schedule for each scout.

All aquatics Merit Badges require each youth to show proficiency in CPR. If meeting this requirement before camp, a written statement from the adult leader verifying such, is required.

Key:

1 = First Year Camper

2 = Second Year Camper

3 = Third Year Camper